

Security in Process Calculi

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Overview

- ◆ Pi calculus
 - Core language for parallel programming
 - Modeling security via name scoping
- ◆ Applied pi calculus
 - Modeling cryptographic primitives with functions and equational theories
 - Equivalence-based notions of security
 - A little bit of operational semantics
 - Security as testing equivalence

Pi Calculus

[Milner et al.]

- ◆ Fundamental language for concurrent systems
 - High-level mathematical model of parallel processes
 - The "core" of concurrent programming languages
 - By comparison, lambda-calculus is the "core" of functional programming languages
- ◆ Mobility is a basic primitive
 - Basic computational step is the transfer of a communication link between two processes
 - Interconnections between processes change as they communicate
- ◆ Can be used as a general programming language

A Little Bit of History

[Milner]

- ◆ 1980: Calculus of Communicating Systems (CCS)
- ◆ 1992: Pi Calculus [Milner, Parrow, Walker]
 - Ability to pass channel names between processes
- ◆ 1998: Spi Calculus [Abadi, Gordon]
 - Adds cryptographic primitives to pi calculus
 - Security modeled as scoping
 - Equivalence-based specification of security properties
 - Connection with computational models of cryptography
- ◆ 2001: Applied Pi Calculus [Abadi, Fournet]
 - Generic functions, including crypto primitives

Pi Calculus Syntax

- ◆ Terms
 - $M, N ::= x$ *variables*
 - | n *names*
- } *Let u range over names and variables*
- ◆ Processes
 - $P, Q ::= \text{nil}$ *empty process*
 - | $\bar{u}(N).P$ *send term N on channel u*
 - | $u(x).P$ *receive term from channel u and assign to x*
 - | $!P$ *replicate process P*
 - | $P|Q$ *run processes P and Q in parallel*
 - | $(\nu n)P$ *restrict name n to process P*

Modeling Secrecy with Scoping

- ◆ A sends M to B over secure channel c



$$\begin{aligned}
 A(M) &= \bar{c}(M) \\
 B &= c(x). \text{nil} \\
 P(M) &= (\nu c)(A(M) | B)
 \end{aligned}$$

This restriction ensures that channel c is "invisible" to any process except A and B (other processes don't know name c)

Secrecy as Equivalence

$$\begin{aligned} A(M) &= \bar{c}\langle M \rangle \\ B &= c(x) . \text{nil} \\ P(M) &= (\nu c) (A(M) | B) \end{aligned}$$

Without (νc) , attacker could run process $c(x)$ and tell the difference between $P(M)$ and $P(M')$

- ◆ $P(M)$ and $P(M')$ are "equivalent" for any values of M and M'
 - No attacker can distinguish $P(M)$ and $P(M')$
- ◆ Different notions of "equivalence"
 - Testing equivalence or observational congruence
 - Indistinguishability by any probabilistic polynomial-time Turing machine

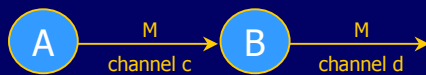
Another Formulation of Secrecy

$$\begin{aligned} A(M) &= \bar{c}\langle M \rangle \\ B &= c(x) . \text{nil} \\ P(M) &= (\nu c) (A(M) | B) \end{aligned}$$

- ◆ No attacker can learn name n from $P(n)$
 - Let Q be an arbitrary attacker process, and suppose it runs in parallel with $P(n)$
 - For any process Q in which n does not occur free, $P(n) | Q$ will never output n

Modeling Authentication with Scoping

- ◆ A sends M to B over secure channel c
- ◆ B announces received value on public channel d



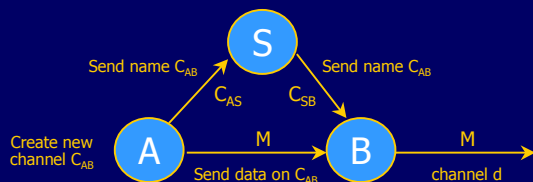
$$\begin{aligned} A(M) &= \bar{c}\langle M \rangle \\ B &= c(x) . \bar{d}\langle x \rangle \\ P(M) &= (\nu c) (A(M) | B) \end{aligned}$$

Specifying Authentication

$$\begin{aligned} A(M) &= \bar{c}\langle M \rangle \\ B &= c(x) . \bar{d}\langle x \rangle \\ P(M) &= (\nu c) (A(M) | B) \end{aligned}$$

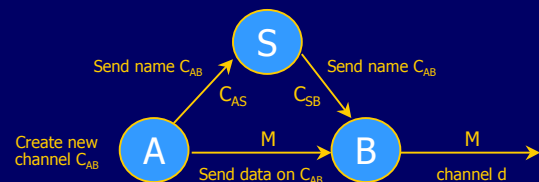
- ◆ For any value of M , if B outputs M on channel d , then A previously sent M on channel c

A Key Establishment Protocol



1. A and B have pre-established pairwise keys with server S
 - ◆ Model these keys as names of pre-existing communication channels
2. A creates a new key and sends it to S, who forwards it to B
 - ◆ Model this as creation of a new channel name
3. A sends M to B encrypted with the new key, B outputs M

Key Establishment in Pi Calculus



$$\begin{aligned} A(M) &= (\nu c_{AB}) \bar{c}_{AS}\langle c_{AB} \rangle . \bar{c}_{AB}\langle M \rangle \\ S &= c_{AS}(x) . \bar{c}_{SB}\langle x \rangle \\ B &= c_{SB}(x) . x(y) . \bar{d}\langle y \rangle \\ P(M) &= (\nu c_{AS}) (\nu c_{SB}) (A(M) | B | S) \end{aligned}$$

Note communication on a channel with a dynamically generated name

Applied Pi Calculus

- ◆ In pi calculus, channels are the only primitive
- ◆ This is enough to model some forms of security
 - Name of a communication channel can be viewed as an “encryption key” for traffic on that channel
 - A process that doesn’t know the name can’t access the channel
 - Channel names can be passed between processes
 - Useful for modeling key establishment protocols
- ◆ To simplify protocol specification, applied pi calculus adds functions to pi calculus
 - Crypto primitives modeled by functions and equations

Applied Pi Calculus: Terms

$M, N ::= x$	<i>Variable</i>
n	<i>Name</i>
$f(M_1, \dots, M_k)$	<i>Function application</i>

- ◆ Standard functions
 - `pair()`, `encrypt()`, `hash()`, ...
- ◆ Simple type system for terms
 - Integer, Key, Channel(Integer), Channel(Key)

Applied Pi Calculus: Processes

$P, Q ::= \text{nil}$	<i>empty process</i>
$\bar{u}(N).P$	<i>send term N on channel u</i>
$u(x).P$	<i>receive from channel P and assign to x</i>
$!P$	<i>replicate process P</i>
$P Q$	<i>run processes P and Q in parallel</i>
$(\nu n)P$	<i>restrict name n to process P</i>
$\text{if } M = N$	<i>conditional</i>
$\text{then } P \text{ else } Q$	

Modeling Crypto with Functions

- ◆ Introduce special function symbols to model cryptographic primitives
- ◆ Equational theory models cryptographic properties
- ◆ Pairing
 - Functions `pair`, `first`, `second` with equations:

$$\text{first}(\text{pair}(x,y)) = x$$

$$\text{second}(\text{pair}(x,y)) = y$$
- ◆ Symmetric-key encryption
 - Functions `symenc`, `symdec` with equation:

$$\text{symdec}(\text{symenc}(x,k),k) = x$$

More Equational Theories

- ◆ Public-key encryption
 - Functions `pk`, `sk` generate public/private key pair `pk(x), sk(x)` from a random seed `x`
 - Functions `pdec`, `penc` model encryption and decryption with equation:

$$\text{pdec}(\text{penc}(y, \text{pk}(x)), \text{sk}(x)) = y$$
 - Can also model “probabilistic” encryption:

$$\text{pdec}(\text{penc}(y, \text{pk}(x), z), \text{sk}(x)) = y$$
- ◆ Hashing
 - Unary function `hash` with no equations
 - `hash(M)` models applying a one-way function to term `M`

Models random salt (necessary for semantic security)

Yet More Equational Theories

- ◆ Public-key digital signatures
 - As before, functions `pk`, `sk` generate public/private key pair `pk(x), sk(x)` from a random seed `x`
 - Functions `sign`, `verify` model signing and verification with equation:

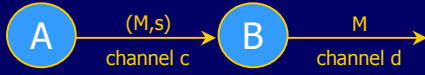
$$\text{verify}(y, \text{sign}(y, \text{sk}(x)), \text{pk}(x)) = y$$
- ◆ XOR
 - Model self-cancellation property with equation:

$$\text{xor}(\text{xor}(x,y), y) = x$$
 - Can also model properties of cyclic redundancy codes:

$$\text{crc}(\text{xor}(x,y)) = \text{xor}(\text{crc}(x), \text{crc}(y))$$

Dynamically Generated Data

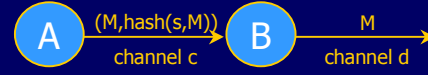
- ◆ Use built-in name generation capability of pi calculus to model creation of new keys and nonces



$$\begin{aligned}
 A(M) &= \bar{c}\langle M, s \rangle \\
 B &= c(x) . \text{if } \text{second}(x) = s \\
 &\quad \text{then } \bar{d}\langle \text{first}(x) \rangle \\
 P(M) &= (\nu s) (A(M) | B)
 \end{aligned}$$

Models creation of fresh capability every time A and B communicate capability s may be intercepted

Better Protocol with Capabilities



Hashing protects integrity of M and secrecy of s

$$\begin{aligned}
 A(M) &= \bar{c}\langle M, \text{hash}(s, M) \rangle \\
 B &= c(x) . \text{if } \text{second}(x) = \\
 &\quad \text{hash}(s, \text{first}(x)) \\
 &\quad \text{then } \bar{d}\langle \text{first}(x) \rangle \\
 P(M) &= (\nu s) (A(M) | B)
 \end{aligned}$$

Proving Security

- ◆ "Real" protocol
 - Process-calculus specification of the actual protocol
- ◆ "Ideal" protocol
 - Achieves the same goal as the real protocol, but is secure by design
 - Uses unrealistic mechanisms, e.g., private channels
 - Represents the desired behavior of real protocol
- ◆ To prove the real protocol secure, show that no attacker can tell the difference between the real protocol and the ideal protocol
 - Proof will depend on the model of attacker observations

Example: Challenge-Response

- ◆ Challenge-response protocol

$$\begin{aligned}
 A &\rightarrow B \quad \{i\}_k \\
 B &\rightarrow A \quad \{i+1\}_k
 \end{aligned}$$

- ◆ This protocol is secure if it is indistinguishable from this "ideal" protocol

$$\begin{aligned}
 A &\rightarrow B \quad \{\text{random}_1\}_k \\
 B &\rightarrow A \quad \{\text{random}_2\}_k
 \end{aligned}$$

Example: Authentication

- ◆ Authentication protocol

$$\begin{aligned}
 A &\rightarrow B \quad \{i\}_k \\
 B &\rightarrow A \quad \{i+1\}_k \\
 A &\rightarrow B \quad \text{"Ok"}
 \end{aligned}$$

- ◆ This protocol is secure if it is indistinguishable from this "ideal" protocol

$$\begin{aligned}
 A &\rightarrow B \quad \{\text{random}_1\}_k \\
 B &\rightarrow A \quad \{\text{random}_2\}_k \\
 B &\rightarrow A \quad \text{random}_1, \text{random}_2 \quad \text{on a magic secure channel} \\
 A &\rightarrow B \quad \text{"Ok"} \quad \text{if numbers on real \& magic channels match}
 \end{aligned}$$

Security as Observational Equivalence

- ◆ Need to prove that two processes are observationally equivalent to the attacker

- ◆ Complexity-theoretic model

- Prove that two systems cannot be distinguished by any probabilistic polynomial-time adversary

[Beaver '91, Goldwasser-Levin '90, Micali-Rogaway '91]

- ◆ Abstract process-calculus model

- Cryptography is modeled by abstract functions
- Prove testing equivalence between two processes
- Proofs are easier, but it is nontrivial to show computational completeness

[Abadi-Rogaway '00]

Structural Equivalence

$$\begin{aligned}
 P \mid \text{nil} &\equiv P \\
 P \mid Q &\equiv Q \mid P \\
 P \mid (Q \mid R) &\equiv (P \mid Q) \mid R \\
 !P &\equiv P \mid !P \\
 (\nu m) (\nu n) P &\equiv (\nu n) (\nu m) P \\
 (\nu n) \text{nil} &\equiv \text{nil} \\
 (\nu n)(P \mid Q) &\equiv P \mid (\nu n)Q \quad \text{if } n \text{ is not a free name in } P \\
 P[M/x] &\equiv P[N/x] \quad \text{if } M=N \text{ in the equational theory}
 \end{aligned}$$

Operational Semantics

- ◆ Reduction \rightarrow is the smallest relation on closed processes that is closed by structural equivalence and application of evaluation contexts such that

$$\bar{a}(M).P \mid a(x).Q \rightarrow P \mid Q[M/x]$$

models P sending M to Q on channel a
- if $M = N$ then P else $Q \rightarrow P$
- if $M = N$ then P else $Q \rightarrow Q$

for any ground M, N s.t. M = N in the equational theory

Equivalence in Process Calculus

- ◆ Standard process-calculus notions of equivalence such as bisimulation are not adequate for cryptographic protocols
 - Different ciphertexts leak no information to the attacker who does not know the decryption keys
- ◆ $(\nu k)\bar{c}(\text{symenc}(M,k))$ and $(\nu k)\bar{c}(\text{symenc}(N,k))$ send different messages, but they should be treated as equivalent when proving security
 - In each case, a term is encrypted under a fresh key
 - No test by the attacker can tell these apart

Testing Equivalence

- ◆ Informally, two processes are equivalent if no environment can distinguish them
- ◆ A test is a process R and channel name w
 - Informally, R is the environment and w is the channel on which the outcome of the test is announced
- ◆ A process P passes a test (R,w) if $P \mid R$ may produce an output on channel w
 - There is an interleaving of P and R that results in R being able to perform the desired test
- ◆ Two processes are equivalent if they pass the same tests

Advantages and Disadvantages

- ◆ Proving testing equivalence is hard
 - Need to quantify over all possible attacker processes and all tests they may perform
 - There are some helpful proof techniques, but no fully automated tools and very few decision procedures
- ◆ Testing equivalence is a congruence
 - Can compose protocols like building blocks
- ◆ Equivalence is the "right" notion of security
 - Direct connection with definitions of security in complexity-theoretic cryptography
 - Contrast this with invariant- and trace-based definitions

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