

# Logic for Computer Security Protocols

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## Outline

- ◆ Example
  - Floyd-Hoare logic of programs
- ◆ BAN logic
- ◆ Current Protocol Logic

## Part I

### Logic of programs

Historical references:  
Floyd, ...  
Hoare, ...

## Before-after assertions

- ◆ Main idea
  - $F \langle P \rangle G$ 
    - If  $F$  is true before executing  $P$ , then  $G$  after
- ◆ Two variants
  - Total correctness  $F [P] G$ 
    - If  $F$  before, then  $P$  will halt with  $G$
  - Partial correctness  $F \{P\} G$ 
    - If  $F$  before, and if  $P$  halts, then  $G$

## While programs

### ◆ Programs

$P ::= x := e \mid P;P \mid \text{if } B \text{ then } P \text{ else } P$   
 $\mid \text{while } B \text{ do } P$

where  $x$  is any variable  
 $e$  is any integer expression  
 $B$  is a Boolean expression (true or false)

## Assertion about assignment

### ◆ Assignment axiom

$F(t) \{ x := t \} F(x)$

### ◆ Examples

$7=7 \quad \{ x := 7 \} \quad x=7$   
 $(y+1)>0 \quad \{ x := y+1 \} \quad x>0$   
 $x+1=2 \quad \{ x := x+1 \} \quad x=2$

This is not most general case.  
Need to assume no aliasing...

## Rule of consequence

- ◆ If
  - $F \{P\} G$
- ◆ And
  - $F' \rightarrow F$  and  $G \rightarrow G'$
- ◆ Then
  - $F' \{P\} G'$

## Example

- ◆ Assertion
  - $y > 0 \{x := y+1\} x > 0$
- ◆ Proof
  - $(y+1) > 0 \{x := y+1\} x > 0$  (assignment axiom)
  - $y > 0 \{x := y+1\} x > 0$  (consequence)
- ◆ Assertion
  - $x=1 \{x := x+1\} x=2$
- ◆ Proof
  - $x+1=2 \{x := x+1\} x=2$  (assignment axiom)
  - $x=1 \{x := x+1\} x=2$  (consequence)

## Conditional

$$\frac{F \wedge B \{P_1\} G \quad F \wedge \neg B \{P_2\} G}{F \{ \text{if } B \text{ then } P_1 \text{ else } P_2 \} G}$$

- ◆ Example
  - $\text{true} \{ \text{if } y \geq 0 \text{ then } x := y \text{ else } x := -y \} x \geq 0$

## Sequence

$$\frac{F \{P_1\} G \quad G \{P_2\} H}{F \{P_1; P_2\} H}$$

- ◆ Example
  - $x=0 \{x := x+1; x := x+1\} x=2$

## Loop Invariant

$$\frac{F \wedge B \{P\} F}{F \{ \text{while } B \text{ do } P \} F \wedge \neg B}$$

- ◆ Example
  - $\text{true} \{ \text{while } x \neq 0 \text{ do } x := x-1 \} x=0$

## Example: Compute $d=x-y$

- ◆ Assertion
  - $y \leq x \quad \overbrace{\{d:=0; \text{while } (y+d) \times x \text{ do } d := d+1\}}^B \quad \overbrace{y+d=x}^{P_1}$
- ◆ Main ideas in proof
  - Choose loop invariant  $y+d \leq x$
  - $y+d \leq x \wedge B \{P_1\} y+d \leq x$
  - $y+d \leq x \{ \text{while } B \text{ do } P_1 \} y+d \leq x \wedge \neg B$
- Use assignment axiom and sequence rule to complete the proof of property of  $P_1$

## Facts about Hoare logic

- ◆ **Compositional**
  - Proof follows structure of program
- ◆ **Sound**
- ◆ **"Relative completeness"**
  - Properties of computation over  $N$  provable from properties of  $N$
  - Some technical issues ...
- ◆ **Important concept: Loop invariant !!!**
  - Common practice beyond Hoare logic

## Part II

## BAN Logic

## There is something called BAN

- ◆ **Needham**
  - "The main contribution of BAN logic was to make the study of 3-line protocols intellectually respectable."

Paper,

*A Logic of Authentication*, ACM Transactions on Computer Systems, Vol. 8, No. 1, pp. 18-36, February 1990.

## Using BAN Logic

- ◆ Protocol expressed in "idealized" form
- ◆ Identify initial assumptions in the language of BAN logic
- ◆ Use postulates and rules of BAN logic to deduce new predicate

## Notation

$P \models X$ : P believes X

- P would be entitled to believe X.
- The principal P may act as though X is true.

$P \searrow X$ : P sees X

- P can read the contents of X (possibly after decryption, assuming P has the needed keys)
- P can include X in messages to other principals

## BAN Logic

$P \sim X$

P once said X

- P sent a message including the statement X.
- Possibly in the past or in the current run of the protocol
- P believed that X was true when it sent the message

$P \triangleright X$

P controls X

- P has jurisdiction over X
- P is a trusted authority on the truth of X.

$\#(X)$

X is fresh

- The present begins with the start of the current execution of the current protocol
- X is fresh if it is not contained in any message in the past

## BAN Logic

$K$

- $P \leftrightarrow Q$ :  $K$  is a shared key for  $P$  and  $Q$ .
- $K$  is a secure key for communication between  $P$  and  $Q$
  - $K$  will never be discovered by any principal except for  $P$  or  $Q$ , or a principal trusted by either  $P$  or  $Q$ .

$K$

- $\vdash P$   $K$  is a public key for  $P$
- The matching secret key (the inverse of  $K$ , denoted by  $K^{-1}$ ) will never be discovered by any principal except  $P$ , or a principals trusted by  $P$