Adversarial Robustness via Optimization Lens

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Why am I (are we?) here?

WHY DEEP LEARNING IS SUDDENLY IS "DEEP LEARNING" A REVOLUTION IN ARTIFICIAL INTELLIGENCE?

2016: The Year That Deep Learning Took Over the Internet

Crucial question:

Can you **really** trust your deep learning model?





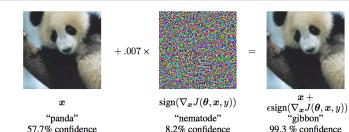
CHANGING YOUR LIFE

Goal: Make deep learning safe and reliable

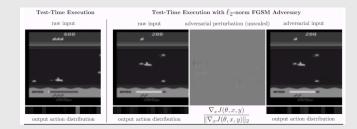
Focus today: Adversarial Examples [Szegedy et al. '14]

x +

"gibbon"

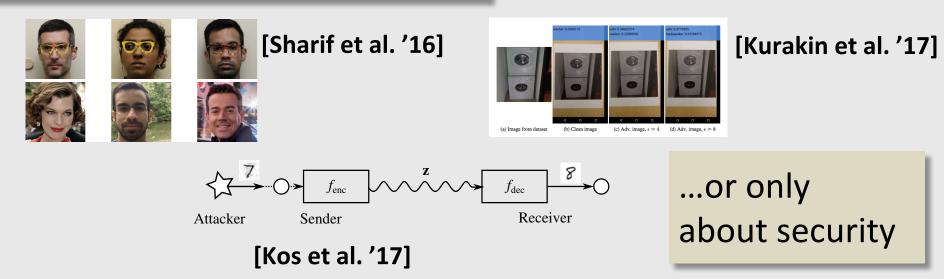


[Goodfellow et al. '15]



This is not only about pandas...

[Huang et al. '17] [Behzadan-Munir '17]



Our models do not generalize as reliably as we thought

Focus so far:

- \rightarrow Exploration of the structure of adversarial examples
- → Mostly interest in their construction, i.e., attacks
- → Proposed defense mechanism tend to be bypassed by new, more sophisticated attacks

"Arms race" between attacks and defenses

JSMA \rightarrow Defensive Distillation \rightarrow Tuned JSMA [Papernot et al. '15], [Papernot et al. '16], [Carlini et al. '17]

FGSM \rightarrow Feature Squeezing, Ensembles \rightarrow Tuned Lagrange [Goodfellow et al. '15], [Abbasi et al. '17], [Xu et al. '17]; [He et al. '17]

→ No good understanding yet of the extent to which one can or cannot be resistant to adversarial examples

Three principles underlying our approach:

- → Be precise about your threat model, i.e., what you want to be secure against (and what is ok to be vulnerable to)
- → Use (robust) optimization as a lens on adv. robustness
- → Let the intended security guarantees be the driver of the design of the corresponding defense mechanism

Resulting framework:

- → Enables us to train
 reliably* robust models
- → Provides a perspective on adversarial robustness (that also unifies and explains much of previous findings)

Optimization-based View on Adversarial Robustness

$\min_{\theta} E_{D}[loss(\theta, x, y)]$

Optimization-based View on Adversarial Robustness

min_θ $E_D [max_{\delta \in \Delta} loss(\theta, x+\delta, y)]$

(Also see [Huang et al. '15] and [Shaham et al. '15])

 Δ = set of "allowed" adversarial perturbations (attack model) Here: Focus on images & Δ = each pixel changed by $\leq \varepsilon$

Equivalently:	min _θ Ε _D [φ(θ,x,y)]
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 $φ(θ,x,y) = max_{\delta \in \Delta} loss(θ, x+\delta, y)$ ("adversarial" loss)

Note: If we find θ that makes the objective small \Rightarrow security against <u>any</u> attack in Δ

So, now it is "just" about optimization

Evaluation of Adversarial Loss

min_θ E_D [**φ**(θ,x,y)]

 $φ(θ,x,y) = max_{\delta \in \Delta} loss(θ, x+\delta, y)$ ("adversarial" loss)

Observe:Evaluation of adversarial loss⇔ finding best attack

 \rightarrow Quality of evaluation = reliability of the attacks

→ Most prior attacks thus correspond to evaluation of this adversarial loss (often in a quite ad-hoc manner)

What is the "best" way to evaluate adv. loss/attack?

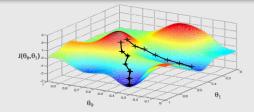
Evaluation of Adversarial Loss

min_θ E_D [**φ**(θ,x,y)]

 $φ(θ,x,y) = max_{\delta \in \Delta} loss(θ, x+\delta, y)$ ("adversarial" loss)

A priori: Evaluating $\varphi(\theta, x, y)$ corresponds to maximizing a non-concave function (loss)

What is the best we can do here? (If loss has no special structure)



Natural (only?) approach: (Multi-step) projected gradient descent/ascent (PGD) with random restarts

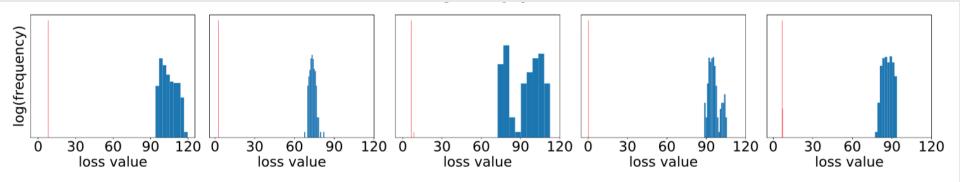
Indeed: PGD leads to strong "first order" attacks But why?

Evaluation of Adversarial Loss

min_θ E_D [**φ**(θ,x,y)]

 $φ(θ,x,y) = max_{\delta \in \Delta} loss(θ, x+\delta, y)$ ("adversarial" loss)

Observation: Even though there is a lot of distinct local maxima of $\varphi(\theta, x, y)$, their values are fairly concentrated



This suggests: Maxima we identify close to global ones ⇒ they give good descent directions (cf Danskin's theorem)

Solving our saddle point problem

Recall: Evaluation of $\varphi(\theta, x, y) \Leftrightarrow$ Finding best attack

Consequently: Solving our saddle point problem ⇔ Performing adversarial training

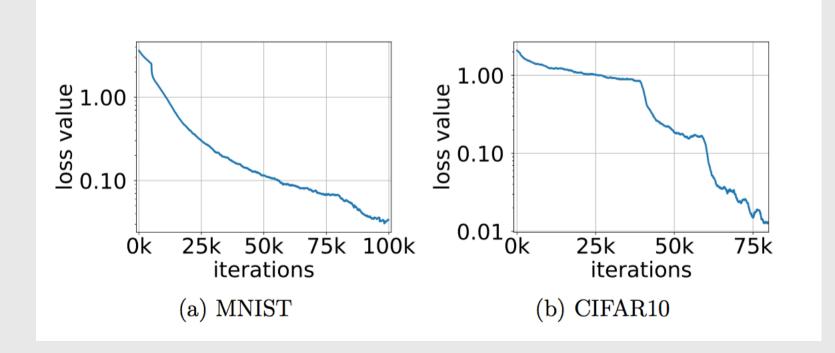
Our method = Best* adversarial training?

Key caveat: "Reliability" of our attacks was verified only from the "first order" perspective ⇒ Could have much better attacks/local maxima

we can't easily access with first order methods

"First order" security model?

Solving our saddle point problem: Results

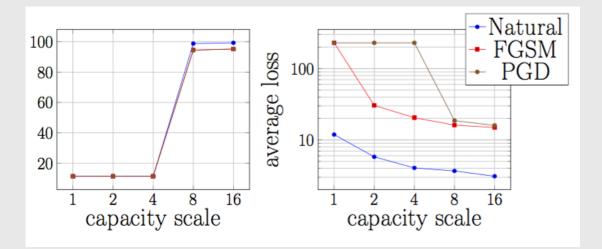


Our best models:

- → MNIST (ε=0.3): Accuracy 89% against the "best" white box attack and 95% against black box/transfer attacks
- → CIFAR10 (ε=8): Accuracy 46% (white box attack) and 64% (black box/transfer attack)

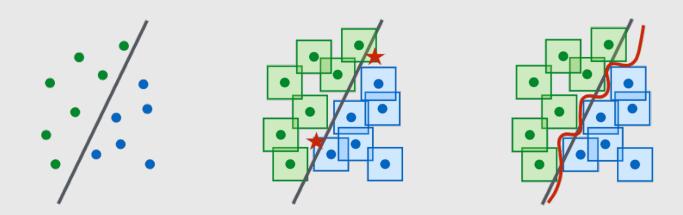
Important: Capacity of our model matters

Accuracy and loss vs. model capacity (PGD training on MNIST):



Why?

Need enough capacity to have the **final** value of our saddle point problem be small enough



Some Take Home Messages

→ Opt.-based perspective enables us to reason about adversarial robustness guarantees in a precise and principled manner

Key duality: If you can reliably attack it, you can also reliably defend



Attacks ⇔ Evaluation of adv. loss Adv. training ⇔ Solving saddle point problem

→ Reliable optimization and enough capacity is crucial (Most of quirks observed in past work seem to be tied to lack of one of these)

Truly adversarially robust ML might be possible after all!

Moving forward

- → Validate further the predictions of our framework
- → MNIST results pretty satisfying but CIFAR10, although promising, still needs more work
- → Different data sets? Different/better attack models? Non-differentiable attacks?
- → Faster training time/smaller models?

Also: MNIST/CIFAR10 black box/transfer security challenge



→ Break our model, because we couldn't
→ Details:

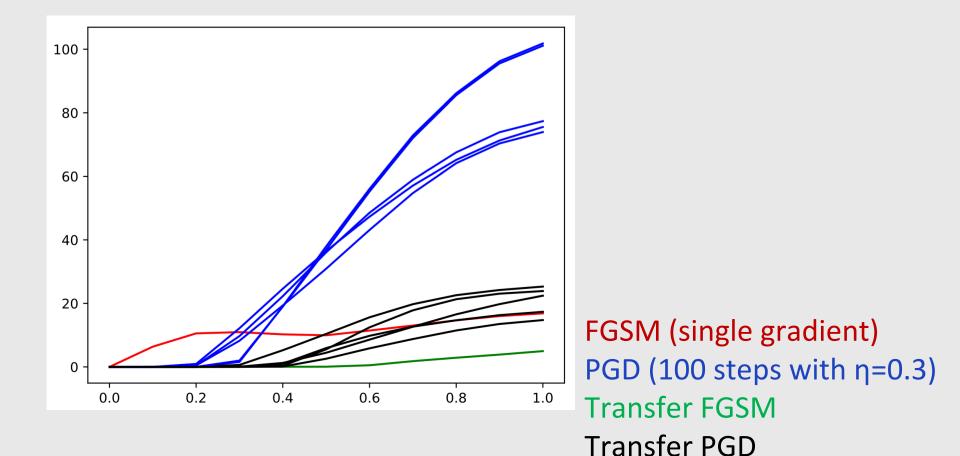
https://github.com/MadryProj/mnist_challenge

→ Aim to host more such challenges soon (crucial to get truly reliable ML security)

Thank you

PGD = a universal "first order" adversary?

Change of loss in the direction identified by different attacks:



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"Obvious" tantalizing question:

Why deep learning works (even though it "should" not)?

But: Would you **really** trust your deep learning model?





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